The problem:

- *M* is a *d*-dimensional smooth manifold with Riemannian metric
- Riemannian metric induces gradient grad f(x), Hessian Hess f(x)
- Problem:

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min f(x) subject to x \in M
```

with *f* nonconvex.

- Global minimum is hard to find. Instead seek:
- ϵ -FOCP: $\|\text{grad } f(x)\| \leq \epsilon$
- ϵ -SOCP: $\|\text{grad } f(x)\| \le \epsilon$, $\lambda_{min}(\text{Hess } f(x)) \ge -\sqrt{\rho\epsilon}$

Objective: Find SOCP without Hessian queries.

- Applications:
- numerical linear algebra spectral decompositions, low-rank Lyapunov equations
- signal and image processing shape analysis, diffusion tensor imaging, community detection on graphs, rotational video stabilization
- statistics and machine learning matrix/tensor completion, metric learning, Gaussian mixtures, activity recognition, independent component analysis
- robotics and computer vision simultaneous localization and mapping, structure from motion, pose estimation

Optimization on manifolds:

• To move on the manifold, use retractions:

$$y = \operatorname{Retr}_{x}(s), s \in T_{x}M$$

- Tangent space $T_x M$ gives possible directions
- E.g., follow geodesics, or use metric projection

$$\operatorname{Retr}_{x}(s) = \frac{x+s}{\|x+s\|}$$
 for $M = S^{d}$

- Riemannian gradient descent (RGD): $x_{t+1} = \operatorname{Retr}_{x_t}(-\eta \operatorname{grad} f(x_t))$
- RGD visits an ϵ -FOCP in $O(\epsilon^{-2})$ iterations.
- **Pullback** $\hat{f}_x : T_x M \to \mathbb{R}$: $\hat{f}_x(s) = f(\operatorname{Retr}_x(s))$





Escaping Saddle Points on Manifolds Chris Criscitiello and Nicolas Boumal (Princeton University)

Euclidean case (Jin, Netrapalli, Ge, Kakade, Jordan 2019):

Jin et al.'s setting:

min f(x) subject to $x \in \mathbb{R}^d$

- Perturbed Gradient Descent:
- If $\|\nabla f(x_t)\| \ge \epsilon$, perform a GD step $x_{t+1} = x_t \eta \nabla f(x_t)$.
- If $\|\nabla f(x_t)\| < \epsilon$, **perturb** then perform \mathcal{T} GD steps.
- Visits an ϵ -SOCP in $O(\epsilon^{-2}\log^4(d))$ iterations with high probability.
- Intuition: Saddle points are unstable.
- **Proof relies heavily on vector spaces.** How to overcome this?

Our extension to smooth manifolds:

- Make batches of steps in a single tangent space.
- Perturbed Riemannian Gradient Descent (PRGD):
- (a) If $\|\text{grad } f(x_t)\| \ge \epsilon$, perform an RGD step $x_{t+1} = \text{Retr}_{x_t}(-\eta \text{ grad } f(x_t))$.
- (b) If $\|\text{grad } f(x_t)\| < \epsilon$, enter tangent space $T_{x_t}M$, then perturb and perform \mathcal{T} GD steps on the pullback $\hat{f}_{x_{t}}$ in that tangent space. Retract back to manifold.



- Visits an ϵ -SOCP in $O(\epsilon^{-2} \log^4(d))$ iterations with high probability.
- Extends Jin et al.'s analysis (almost) seamlessly.

Competing Extension (Sun, Flammarion, Fazel 2019):

- Sun et al. perform all steps on the manifold and analyze them in a common tangent space.
- More natural but also more technical.
- Similar but different regularity assumptions on f.
- Retr = Exp: move along geodesics.
- Iteration complexity: same dependence in ϵ and d; also curvature?



Details:

- Assumptions:
- (A1) f is lower-bounded.

- (A4) Second-order retraction.

- Handle with Jin et al.'s improve-or-localize lemma.
- Require $\epsilon \leq b^2 \rho$.

• So, more precisely, PRGD visits an ϵ -SOCP in $O(\max\{\epsilon^{-2}, b^{-4}\}\log^4(d))$ iterations with high probability. • PCA: $\max \frac{1}{2} x^T A x$ subject to $x \in S^{d-1}$, $L = \frac{5}{2} ||A||, \rho = 9 ||A||, b = \infty$.

Future Directions:

- Role of curvature of M?

- be easier to generalize:
- Parallelized schemes
- Coordinate descent algorithms
- Accelerated schemes

• (A2) Gradient of the pullback is "Lipschitz" in a ball: $\|\nabla \widehat{f}_x(s) - \nabla \widehat{f}_x(0)\| \le L \|s\| \quad \forall s \in T_x M \text{ with } \|s\| \le b.$ • (A3) Hessian of the pullback is "Lipschitz" in a ball: $\left\|\nabla^2 \widehat{f}_x(s) - \nabla^2 \widehat{f}_x(0)\right\| \le \rho \|s\| \quad \forall s \in T_x M \text{ with } \|s\| \le b.$



Issue: What if tangent space iterates escape the ball of radius b?

Adaptive scheme that doesn't need to know smoothness parameters? Perturbed Stochastic Gradient Descent (PSGD, Jin et al. 2019)? Running many steps in a single tangent space before retracting means more classical methods can be adapted. In particular, it may

See also *trivializations* paper by M. Lezcano Casado.